Virtual Auto Mechanic Premium

V2.1.5

User and Customer Support Guide

Jiangxi KMAX Industrial Co., Ltd.

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1. Introduction

1.1. Objective

This manual is the user and customer support guide, intended to provide installation and operating guidance for users of Virtual Auto Mechanic Premium V2.1.5.

1.2. Background

- 1. The software is named Virtual Auto Mechanic Premium. The current version is 2.1.4.
- The software is packaged by Shenzhen GTA Education Tech Ltd. and developed by GTA
 3D Production Development Center. The software is used on zSpace devices.
- 3. The software includes the assembly and disassembly simulation of six modules: engine, transmission, suspension, brake, AC compressor, and air distribution box, and includes motion display of the air distribution box, engine working principle, independent suspension, AC compressor, and steering system.
- 4. The software application provides online registration. Users can activate the application with the provided activation key to enter the software operation interface. When activating the application, a network connection is required to verify the key. The software must be operated on zSpace devices.
- 5. The software application can also use **zView** to enhance the teaching and learning process.

2. Purpose

2.1. Function and Features

Туре	Name	Description	Notes
	Engine	Simulation of the disassembling	
		process of the engine, including whole	
		disassembly and component	
		disassembly	
	Transmission	Simulation of the disassembling	
		process of the transmission, including	
		whole disassembly and component	
Disassembly		disassembly	
Simulation	Disc Brake	Simulation of the disassembling	
		process of the disc brake	
	Front Suspension	Simulation of the disassembling	
		process of the front suspension	
		Simulation of the disassembling	
	AC Compressor	process of the AC compressor	
	Air Distribution	Simulation of the disassembling	
	Вох	process of the air distribution box	

	Engine	Simulation of the assembling process	
		of the engine, including whole	
		assembly and component assembly	
	Transmission	Simulation of the assembling process	
		of the transmission, including whole	
		assembly and component assembly	
Assembly	Disc Brake	Simulation of the assembling process	
Simulation		of the disc brake	
	Front Suspension	Simulation of the assembling process	
		of the front suspension	
		Simulation of the assembling process	
	AC Compressor	of the AC compressor	
	Air Distribution	Simulation of the assembling process	
	Вох	of the air distribution box	
Motion	Engine, Air	Simulation of the internal operations	
Principle	Distribution Box,	of the engine, air motion in the air	
	AC compressor,	distribution box, working mechanics of	
	Suspension, and	the AC compressor, motion display of	
	Steering System	the independent suspension during	
		single-wheel travel and two-wheel	

	travel, as well as the working	
	mechanics of the steering system	

3. Operating Environment

3.1. Hardware Environment

Please know that conducts formal testing only on zSpace 300 devices.

СРИ	Intel Processor
	500GB Hard Disk
	8GB RAM
Graphics Card	AMD FirePro W5170M
Resolution	1080p
Display Size	20.5' H * 11.5' V, 23.6' D (52.07 cm * 29.21 cm *
	59.94cm)
Rise Time /	Tr: 1.3 ms
Fall Time	Tf: 4.3 ms
Power	10.V. 200.W. Dower Adapter
Requirement	19 V, 200 W Power Adapter
Hardware Device	Power Adapter
	Stylus Pen
	Polarized Glasses (3D and 2D)

	Mouse
	Keyboard
Space	Height: 9-15' (24-39cm)
Requirement	Width: 25' (64cm)
	Depth: 10-20' (27-52cm)
Environment	Temperature: 10-35°C
Requirement	Humidity: 10-80%NC
Cables	USB 2.0-3 Ports
	USB 3.0-2 Ports
	Audio Input / Output Port
	HDMI Port
	Supporting Ethernet Connection
	Operation Pen Port
	DC Power (19V)

3.2. Software Environment

Operating System – Windows 10 (64-bit)

4. Operating Procedures

4.1. Installation and Initialization

• Client Installation and Deployment



- UnityPlayer.dll
- As the instructions, go back to the parent folder, and move the folder to the directory

C:\Program Files\\.

磁盘 (C:)	> Program Files > GTAFE	
名称		
GTAF	E_Virtual_Auto_Mechanic_Premium_V2.1.5	

• Right click on the exe file and choose Send to > Desktop (create shortcut).

名称		修改日期 美型	大小	N
GTAFE Virtual Auto Mechanic Premium V2.1.4_Data MonoBleedingEdge GTAFE Virtual Auto Mechanic Premium V2.1.4.exe oglwinlog.bt UnityCrashHandler64.exe UnityCrashHandler64.exe UnityPlayer.dll		ー - - - - - - - - - - - - -	2 2 2 2 部件发送	6 KB 9 KB 1 KB >
	发送到(N)		3	TeamViewer
	変切(T) (気制(C) の違体理方式(S) 参 割除(D)			 ····································

After successful installation, a shortcut will be generated, as below.



• User login

Double click on the setup program to enter the license registration interface.

VR incluss · GTAFE Virtual Auto Mechanic Premium V2.1.5			1 🕨
	Software License Registration	2	
			激活 Windows 转列 轻音 Utania Windows,

Notes:

- ①→Exit button exit the software.
- $\bigcirc \rightarrow$ Fill in the product key.
- $\bigcirc \rightarrow$ Click to complete the registration.

Fill in the product key obtained through the application code, and then click on "Activate

License" to start using the software. Repeated registration is not needed if the key

hardware equipment (CPU and hard disk) is not changed and the authorization has not

expired.

User can click on the "Exit" button in the top right corner of the interface to exit the software.

4.2. Application' s Operating Instructions

Upon entering the main interface following registration, use the stylus to sense the corresponding items on the screen, and press the middle button of the stylus to select and enter the corresponding modules. This software application contains three modules: disassembly training, assembly training, and principle display. Select the module to enter. The interface is shown below.



training module, assembly training module, and principle display module.

Click to exit the application.



After zView is connected and the software is installed, click



?

Click

to play the video of Operational Guideline for Newcomer.



Click

to enter the 'Settings' interface shown below.

Setti	ings
Languages	
Chinese	 English
Vibration	
Open	Close
Adjustments	
Interpupillary	6cm +
Remaining time	3s +
Ray length	0.30m +
Background	
Garage	None
l ironco ma	inanament.
Cancel	ОК

Users can set their own operating preferences for stylus vibration, background, interpupillary distance, remaining time, ray length, and license management.

Users can find their license and version information at the bottom of Settings UI. In the license management section, users can also stop using the existing license. By selecting

Deactivate license, the following confirmation message appears. Select 'Yes' to deactivate the license, or 'No' to continue using the license. Deactivating the license requires a network connection to recycle the license key.

4.2.1. Introduction to the Disassembly Simulation

Disassembly to switch to the main interface of the disassembly simulation. Click When the stylus is moved over a corresponding module, the module will be highlighted. Press on the middle button of the stylus to enter the module disassembly interface shown below.





The three modes guidance, training, and examination, are offered for the disassembly



training. Click to switch among these three modes.

Guidance mode: includes disassembly steps, name of parts, hints for tools, total steps, and steps conducted. The ongoing operation always remains highlighted, and the model is shown from the optimal angle of view. The operation can be undone and reset. During the operation, steps can be recorded, and three error hints are offered. The records can be exported to PDF, and saved in selected directory.



Training mode: includes disassembly steps, name of parts, hints for tools, total steps, and steps conducted. Through the Hints button, the hints (disassembly area, the location of the parts, and the required tool) will be highlighted, and the model can be shown from the optimal angle of view. The operation can be undone and reset. During the operation, steps can be recorded, and three error hints are offered. The records can be exported to PDF, and saved in selected directory.



Examination mode: before the start of the examination, the user needs to fill in the name and ID number. The hints for steps and tools will be hidden. The countdown is offered, varying with the disassembly model. The end of the countdown means the automatic end of the examination. The name, ID number, operation steps, and duration will be recorded. Three error hints are offered. The records can be exported to PDF, and saved in selected directory.



The disassembly interface layout is as shown in the screenshot above. On the right, the tool rack contains common tools and special tools. On the left, the part rack is composed

of components and fasteners. When the disassembly is completed, all parts will be returned to the rack automatically. The middle panel is a hints box which shows the operating details of the current step. Press the middle button of the stylus to enter the corresponding interface. When the interface of the part rack, hints panel, or tool rack is pointed at by the beam of the stylus, press the middle button of the stylus to drag the selected part.

The other buttons are explained as below,



Click

to open the operation records.

ssembly operat	ions of the engine sys	tem
iools	Parts	Details
ealant		Successful
Hand	Oil pan	Successful
orx Socket torque rrench	Oil pan bolt	Successful
land	Cylinder cover gasket	Successful
Hand	Cylinder cover	Successful
orx Socket Torque atchet Wrench	Cylinder Cover Bolt	Successful
land	Camshaft cover gasket	Successful
Hand	Camshaft cover	Successful
orx Socket torque rench	Camshaft cover bolt	Incorrect part
orx Socket torque rench	Camshaft cover bolt	Incorrect part
orx Socket torque rench	Camshaft cover bolt	Incorrect part
or rei or rei	x Socket torque nch x Socket torque nch x Socket torque	x Socket torque nch x Socket torque nch x Socket torque x Socket torq



close the records' window

Assembly operations of the engine system 0 另存为 保存在(I): - G 🕫 📂 🖽 • Details Time 动力总成海外版截图 快速访问 PDF 09:47:30 桌面 Successful 发动机系统安装 n ¢ Successful 09:47:46 Successful 此曲脑 09:47:49 网络 文件名(N) 保存(S) Wrench 保存类型(T): pdf files (*.pdf) 取消 09:48:03 Successful 09:48:06 Hand Camshaft cover Successful Camshaft cover bolt wrench 09:48:13 Camshaft cover bolt Save Cancel

The simulation of the disassembling process of the engine and transmission includes the

98 whole disassembly and components (submodules) disassembly. Click to open the

submodule selection menu.



Move the stylus to the submodules to select the corresponding module. The selected module will be highlighted and the hints panel will present the name of the current module. Press the middle button of the stylus to enter the disassembly interface. This disassembly interface is the same as the above-mentioned disassembly interface, so the description is omitted here.



The operation will be automatically saved. When the user enters the module again, the interface is shown below.



Select 'Yes' to return to the step previously saved or 'No' to start from the beginning.

4.2.2. Introduction to the Assembly

Click **Assembly** to enter the assembly interface. When the stylus is moved over the corresponding module, the module will be highlighted. Press the middle button of the stylus to enter the module. The interface is shown below.



The three modes guidance, training, and examination, are also offered for the assembly

process. Click to switch among these three modes. The functions are the same as the disassembly.

The assembly interface layout is as shown in the screenshot above. On the right, the tool rack contains common tools and special tools. On the left, the part rack is composed of components and fasteners. During the assembly, select the correct tool from the tool rack and parts from the part rack, and drag the selected part to the correct position to start assembling the part.

The middle panel is a hints box which shows the operating details of the current step. Press the middle button of the stylus to enter the corresponding interface. When the interface of the part rack, hints panel, or tool rack is pointed at by the beam of the stylus,

press the middle button of the stylus to drag the selected part.

The other buttons are explained as below,





The simulation of the assembling process of the engine and transmission includes the

whole disassembly and components (submodules) assembly. Click

to open the

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submodule selection menu.



Move the stylus to the submodules to select the corresponding module. The selected module will be highlighted and the hints panel will present the name of the current module. Press the middle button of the stylus to enter the assembly interface. This assembly interface is the same as the above-mentioned assembly interface, so the description is omitted here.



The operation will be automatically saved. When the user enters the module again, the interface is shown below.



Select 'Yes' to return to the step previously saved or 'No' to start from the beginning.

4.2.3. Introduction to the Principle Display

Click **Principle** to enter the principle display interface.

Press the middle button of the stylus to enter the corresponding interface, as shown below.





In the principle display interface, press and hold the middle button of the stylus to drag and rotate the corresponding part, and to view in different angles. Press and hold the right button of the stylus and drag the model in and out to resize.

Click

to return to the main page.

5. Application notes